

BASIC RESPONSES

Jump raises - minors limit forcing other pre-emptive
 Jump raises - majors limit forcing other pre-emptive
 Jump shifts after minor opening fit-showing jump (mostly)
 Jump shifts after major opening fit-showing jump (mostly)
 Responses to strong 2 suit opening shoot partner after the hand
 Responses to 2NT opening natural

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
Signal on partner's lead: high encourage low encourage
 other
Signal on declarer's lead natural present count
Discards McKenney high encourage low encourage
 odd/even other natural present count
Count natural reverse natural present

CONVENTIONS

4NT: Blackwood RKCB other 0314
 4♣ Gerber when? rarely

Other Conventions



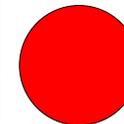
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AUSTRALIAN BRIDGE FEDERATION
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STANDARD SYSTEM CARD

Names: Mark Abraham James McGowan
 ABF Nos: 459161 93205
 Basic System: Strong Club Relay Avoiding Passing Ever
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ ~14+(16+) 0+♣ 1♦ ~9-14(9-16) 4+♥ 1♥ ~9-14(9-16) 4+♠ 1♠ ~9-13(9-15) 4+♣
1 NT 11-15(13-17)HCP balanced, no major suit may contain 5 card major
 2♣ Stayman: simple extended other transfer to ♥
 transfers 2♦ transfer to ♠ 2♥ GFR 2♠ range probe
 2 NT minors other 3m=NNF, 3M=forcing
 2♣ weak, 4+♥, 4+♠undisciplined (15-17 Opening Points)
 2♦ ~9-13HCP 6+♦ no side suit
 2♥ weak, 5+♥undisciplined (15-17 Opening Points)
 2♠ weak 5+♠undisciplined (15-17 Opening Points)
 2 NT weak 5+♠5+♦
 3 NT Four-level minor preempt

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

(bracketed) ranges in 3rd & 4th seats
 NAMYATS; transfer 1-level openings

COMPETITIVE BIDDING

Negative doubles through Definition Responsive doubles through Definition
 Jump overcalls weak Unusual NT lower unbid suits
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor 5+ ♠ and a 5+ unbid suit
 Immed cue of major 5+ other major and a 5+ minor
 Over opponent's 1NT (weak) X=strong, 2♣♥+other & 2♦♠+other, either could
 Over opponent's 1NT (strong) be longer in either case, 2♥♠= natural
 Over weak twos X->Lebensohl
 Over opening threes X

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 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
Signal on partner's lead: high encourage low encourage
 other
Signal on declarer's lead natural present count
Discards McKenney high encourage low encourage
 odd/even other natural present count
Count natural reverse natural present

CONVENTIONS

4NT: Blackwood RKCB other 0314
 4♣ Gerber when? rarely

Other Conventions



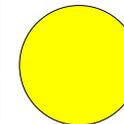
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STANDARD SYSTEM CARD

Names: Mark Abraham James McGowan
 ABF Nos: 459161 93205
 Basic System: Strong Pass Relay Ever Avoiding Defending (SPREAD)
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♠ 8-12 4+♥ 1♦ 8-12 4+♠0-3♥ 1♥ 0-7(10) 0+♥ 1♣ 8-12 4+♣
1 NT (10)11-13HCP balanced, no major suit may contain 5 card major
 2♣ Stayman: simple extended other transfer to ♥
 transfers 2♦ transfer to ♠ 2♥ GFR 2♣ range probe
 2 NT minors other 3m=NNF, 3M=forcing
 2♣ weak, 4+♥, 4+♠undisciplined 0-10HCP
 2♦ -9-13HCP 6+♦ no side suit
 2♥ weak, 5+♥undisciplined 0-9HCP
 2♠ weak 5+♠undisciplined 0-9HCP
 2 NT weak 5+♠5+♦5-7 HCP
 3 NT Four-level minor preempt

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

NAMYATS; transfer 1-level openings
 Strong pass 13+HCP any shape or 14+HCP bal with no major
 1♥fert is 0-7(8) any shape or 0-10HCP bal with no major

COMPETITIVE BIDDING

Negative doubles through Definition Responsive doubles through Definition
 Jump overcalls weak Unusual NT lower unbid suits
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor 5+ ♠ and a 5+ unbid suit
 Immed cue of major 5+ other major and a 5+ minor
 Over opponent's 1NT (weak) X=strong, 2♣♥+other & 2♦♠+other, either could
 Over opponent's 1NT (strong) be longer in either case, 2♥♠= natural
 Over weak twos X->Lebensohl
 Over opening threes X

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	GIR	2NT 6♣3♥inv
	1♥♠	GFR/3-4 or 6+♠	3♣ 6♣3♥inv
	1NT	5♠nonforcing	3♦ 6♦3♥inv
	2♣	NNF	3♥ preemptive, 4-5♥
	2♦	NNF	3♠ fit-showing
	2♥	3-4♥not constructive	3NT NNF
	2♠	4+♥0-1 unspecified suit, inv	4 bids fit-showing
1♦	1♥♠	GIR/GFR	3♣ 6♣3♠inv
	1NT	NNF	3♦ 6♦3♠inv
	2♣	NNF	3♥ 6♥3♠inv
	2♦	NNF	3♠ preemptive 4-5♠
	2♥	NNF	3NT NNF
	2♠	3-4♠not constructive	4♦ fit-showing
	2NT	4+♠0-1 unspec./minors	4 Other NNF
1♥♠	1NT	NNF	3♣ NNF/♠raise
	2♣	Standard GF 2♣GIR	3♦ preemptive/6♦3♠inv
	2♦	NNF	3♥♠ preemptive/6M 3♣
	2♥♠	NNF	3NT NNF
	2NT	minors/minors	4♣♦ preemptive/fit-showing
2♣	2♦	ask for better major	2♥♠ NNF
	other	suits NNF	
2♦	2♥	GIR	3♣♦ NNF
	2♠	NNF	3♥♠ FSJ 6M 3D
	2NT	Invitational 0-1♦	3NT NNF
2♥♠	2NT	Forcing enquiry	3NT NNF
	3♣♦	NNF constructive	4♣♦ 0-1m 4+M slam interest
	3♥♠	preemptive	4♥♠ NNF
2NT	3♣	NNF	4♣ NNF
	3♦	NNF	4♦ NNF
	3♥	Forcing	4♥ RKC in ♣
	3♠	Forcing	4♠ RKC in ♦
	3NT	NNF	other

CONVENTIONS

Additional responses to 1NT

3♣3♦	To play
3♥3♠	Forcing 6+M
4♣	->♥
4♦	->♠
4♥	NNF
4♠	NNF

Unusual NT: minors other suits lower 2 unbid suits
 other Some competitive 2NT bids show 2 places to play

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Fourth suit not forcing Game force

NT Checkback Priorities Don't rebid notrumps!

Defence to 3NT opening Run away

Defence to opening 2-s: Multi X=t/o of ♣ 2♥=t/o of ♥ 2NT 15-18

RCO style 2-s Double of opening bid shows general strength, later doubles t/o of Lebensohl continuations where possible.

Other 2-s X=t/o->Lebensohl
 over Myxos, cuebid is t/o of weak two suit ->Lebensohl

Defence to strong ♣ TWERB at one- and two-levels

Lebensohl Over NT interference

Other uses yes

Take out of 4 level pre-empts 4♣♦ X

4♥ X 4♠ 4NT

OTHER NOTES

Very aggressive weak twos, opening bids and non-constructive raises.

We like to bid.

We prefer to bid game.

We are not afraid of Moysian fits.

Suit quality is for wimps.

BASIC RESPONSES

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 Jump shifts after minor opening fit-showing jump (mostly)
 Jump shifts after major opening fit-showing jump (mostly)
 Responses to strong 2 suit opening shoot partner after the hand
 Responses to 2NT opening natural

PLAY CONVENTIONS

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 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
 Signal on partner's lead: high encourage low encourage
 other
 Signal on declarer's lead natural present count
 Discards McKenney high encourage low encourage
 odd/even other natural present count
 Count natural reverse natural present

CONVENTIONS

4NT: Blackwood RKCB other 0314
 4♣ Gerber when? rarely

Other Conventions



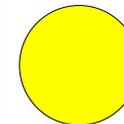
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STANDARD SYSTEM CARD

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OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ ~14+(16+) 0+♣ 1♦ ~9-14(9-16) 4+♥ 1♥ ~9-14(9-16) 4+♠ 1♠ ~9-13(9-15) 4+♣
 1 NT 11-15(13-17)HCP balanced, no major suit may contain 5 card major
 2♣ Stayman: simple extended other transfer to ♥
 transfers 2♦ transfer to ♠ 2♥ GFR 2♠ range probe
 2 NT minors other 3m=NNF, 3M=forcing
 2♣ weak, 4+♥, 4+♠undisciplined (8-17 Opening Points)
 2♦ ~9-13HCP 6+♦ no side suit
 2♥ weak, 5+♥undisciplined (8-17 Opening Points)
 2♠ weak 5+♠undisciplined (8-17 Opening Points)
 2 NT weak 5+♠5+♦
 3 NT Four-level minor preempt

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

(bracketed) ranges in 3rd & 4th seats
 NAMYATS; transfer 1-level openings
 Same as normal SCRAPE except for 2♣ 2♥ and :

COMPETITIVE BIDDING

Negative doubles through	Definition	Responsive doubles through	Definition
Jump overcalls weak		Unusual NT	lower unbid suits
1NT overcall (immediate)	15-18	(re-opening)	11-14
Immed cue of minor	5+ ♠ and a 5+ unbid suit		
Immed cue of major	5+ other major and a 5+ minor		
Over opponent's 1NT (weak)	X=strong, 2♣♥+other & 2♦♠+other, either could		
Over opponent's 1NT (strong)	be longer in either case, 2♥♠= natural		
Over weak twos	X->Lebensohl		
Over opening threes	X		

BASIC RESPONSES

Jump raises - minors limit forcing other Preemptive
 Jump raises - majors limit forcing other Preemptive
 Jump shifts after minor opening Weak, <8pts | double jump = splinter
 Jump shifts after major opening 2♣2NT=bal raise | MMMM splinters | Swiss raises
 Responses to strong 2 suit opening AK control responses to 2♦
 Responses to 2NT opening The Gruffe's Muppet Structure

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other J, T or 9 shows 0/2 higher | A count / K att vs NT
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
Signal on partner's lead: high encourage low encourage
 other Primarily count, but low encourage on opening K lead
Signal on declarer's lead Count (Smith Peters initially vs NT)
Discards McKenney high encourage low encourage
 odd/even other For 1st discard, otherwise count
Count natural reverse Original

CONVENTIONS

4NT: Blackwood RKCB other 1430 with specific K ask
 4♣ Gerber when? Over 1NT opening and 1NT rebids

Other Conventions

Lower minor trump ask over 3 level preempts	Good/Bad 2NT
3NT denies ♣ cue in some auctions	SWINE & Piglet
Transfer Responses to 1NT rebid	(R)DIPO to 5♥ & (R)DOPE 5♣
Inverted Minor Raises	Cue Raises & FSJs in Competition
Short Suit Trials	The Witch Blackout Bourke Relay



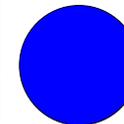
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STANDARD SYSTEM CARD

Names: Griff Ware Daniel Geromboux
 ABF Nos: 476791 566748
 Basic System: Acol overloaded with conventions
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♠ (3)4+ / 11+ 1♦ 4+ / 11+ 1♥ 4+ / 11+ 1♣ 5+ / 11+
1 NT 12-14 (some 11 counts when not vul) may contain 5 card major
 2♣ Stayman: simple extended other Keri (forces 2♦)
 transfers 2♦ to ♥ 2♥ to ♠ 2♣ Range probe
 2 NT to ♣ other Keri over NT
 2♣ Weak, 5+4+ either way in majors, less than an opening hand
 2♦ STRONG: Game force or 22+ balanced / semi balanced
 2♥ Weak, usually 6 card suit, less than an opening hand
 2♠ Weak, usually 6 card suit, less than an opening hand
 2 NT 20-21 balanced - may contain 5 card major
 3 NT 4-level minor preempt | 4♣4♦ = NAMYATS showing ♥♠

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2♣ opening = weak 5+/4+ in majors 4C/4D openings = transfers to H/S
 1♣♦ - 2♣♦ = inverted 10+ raise 1st or 2nd round control cue bids
 X of strong NT shows single suiter

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♣
 Jump overcalls Weak Unusual NT Lower 2 UBS, weak or very strong
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor Michael's: ♠ & another 5+/5+ weak or very strong
 Immed cue of major Michael's: Highest UB & another 5+/5+ weak or very strong
 Over opponent's 1NT (weak) Aspro (with X = penalties - normally 16+)
 Over opponent's 1NT (strong) Aspro (with X = good single suited hand)
 Over weak twos Take out doubles with Lebensohl
 Over opening threes Take out doubles

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+ ♦, 6+ HCP	2NT 10-12HCP, 3343
	1♥♣	4+ ♥♣ 6+ HCP	3♣ 5+♣ <10pts, no major if max
	1NT	6-9HCP, normally 3334	3♦ Splinter, slam try
	2♣	4+ ♣ 10+pts, no 5c major	3♥ Splinter, slam try
	2♦	6+ ♦ <8HCP	3♠ Splinter, slam try
	2♥	6+ ♥ <8HCP	3NT 13-15HCP, 3343
	2♠	6+ ♠ <8HCP	4 bids ♠prmt ♦ void ♥♣ to play
1♦	1♥♣	4+ ♥♣ 6+ HCP	3♣ (6)7+ ♣ <8HCP
	1NT	6-9HCP, no major	3♦ 5+♦ <10pts, no major if max
	2♣	5+ ♣ 10+HCP	3♥ Splinter, slam try
	2♦	4+ ♦, 10+pts, denies 5c major	3♠ Splinter, slam try
	2♥	6+ ♥ <8HCP	3NT 13-15HCP, 3334
	2♠	6+ ♠ <8HCP	4♦ Preemptive
	2NT	10-12HCP, 3334	4 Other ♠ splinter ♥♣ to play
1♥♣	1NT	6-9HCP, denies ♠ over ♥	3♣ & 2NT/3♥ Splinters based on
	2♣	4+ ♣ 10+ HCP	3♦ LTC: <6.5 or 7.5 - 9**
	2♦	4+ ♦, 10+ HCP	3♥♣ Preemptive
	2♥♣	6-9pts, normally 3 card support	3NT 3♣/3NT=Misc splinter LTC 6.5-
	2NT	2♣/2NT=Bal. 4+c raise, 6-11/16+♦♦	& 3NT/4♥ Swiss raises
2♣	2♦	Asks for longer major	2♥♣ To play
	other	2NT = HCP based enquiry, 3♣ both minors, 3♦ to play	
2♦	2♥	0-1 control points, 0-7HCP	3♣♦ 3/4 AK control points
	2♠	2 AK control points	3♥♣ 5/6 AK control points
	2NT	0-1 control points, 8+HCP	3NT 7 AK control points
2♥♣	2NT	Ogust	3NT To play
	3♣♦	Natural, non-forcing	4♣♦ To play
	3♥♣	Preemptive raise	4♥♣ To play
2NT	3♣	Modified Muppet Stayman	4♣ Slam try in ♥
	3♦	Transfer to ♥	4♦ Slam try in ♠
	3♥	Transfer to ♠	4♥ To play
	3♠	Both minors	4♣ To play
	3NT	Shows 5♣ and 4♥	other 4/5NT are quantitative

CONVENTIONS

Additional responses to 1NT

3♣3♦	Transfer splinters: show a singleton or void in the suit above the one bid
3♥3♣	Transfer splinters: show a singleton or void in the suit above the one bid
4♣	Gerber
4♦	Both majors
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other Weak or very strong; emphasises lower suit if opponents have bid 2 suits

Other slam bidding

Cue Bids Asking Bids

4th Suit Forcing

One round Game force

NT Checkback

Priorities 1x-1y-1N-2♣puppets to 2♦

Defence to 3NT opening

|1x-2y-2N-3♣ 3♦=15-17, other=18/19 nat

Defence to opening 2-s:

Multi X = 5c ♥♣suit or 19+, 2♥= 15-18 NT,

3♣♦= to play, 2♠NT = stronger transfer to ♣♦

RCO style 2-s 1st X = 16+, next X take out

2NT ostensibly 16-18

Other 2-s X = take out (with Lebensohl) over 2-s anchored in the suit bid

2NT = 16-18 | TWERB over strong 2♣♦

Defence to strong ♣

X shows 16+ HCP, other = TWERB. This applies after a 1♦ negative response as well.

Lebensohl

Over NT interference Fast Arrival Denies Stopper

Other uses After our double of a weak 2, and in some competitive auctions

Take out of 4 level pre-empts

4♣♦ X

4♥ X 4♠ 4NT

OTHER NOTES

We normally apply the law of total tricks in competitive auctions.

In 1st/2nd seat, the NAMYATS 4♣4♦ openings show a hand 1 trick better than 4♥♣ in 3rd/4th they show a 3 loser hand in ♥♣

*1♥1♠2♠2NT has a small possibility of containing a singleton ♦♥

**For the 1♥3♦ and 1♠3♥ splinters, the possible 7.5-9 LTC range is restricted to 7.5-8.

1♥2NT shows a splinter in ♠

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening Wk suit, Double jump=splinter

Jump shifts after major opening Splinters varying strengths

Responses to strong 2 suit opening 2D=negative

Responses to 2NT opening 3C=puppet, 3D,3H=transfers, 3S=both minors

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other Please ask

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other Reverse Count except on K lead, in which case Reverse Attitude

Signal on declarer's lead Reverse Count

Discards McKenney high encourage low encourage

odd/even other Only if very obvious

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 1430

4♣ Gerber when? When the devil skates past....

Other Conventions

Jacoby 2NT MMM Splinters

Ogust

Cue Raises

4th suit forcing to game

SWINE & Piglet



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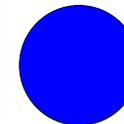
STANDARD SYSTEM CARD

Names: Christy Bridgland Brian Johnson

ABF Nos: 343315

Basic System: ACOL

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♣ 3, 12+ 1♦ 4, 12+ 1♥ 4, 12+ 1♠ 5, 12+

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ ♥ 2♥ ♠ 2♠ ♣

2 NT Invitational other 3♣ transfer to ♦

2♣ 21+Unbalanced, 23+balanced

2♦ Both Majors (5+/4+ either way) 5-9 points

2♥ 6-10, 6+♥

2♠ 6-10, 6+♠

2 NT 21-22 Balanced

3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 4H Responsive doubles through 3H

Jump overcalls Weak Unusual NT LUBS

1NT overcall (immediate) 16-18 (re-opening) 12-14

Immed cue of minor Spades+another, wk or very strong

Immed cue of major Other major+minor, wk or very strong

Over opponent's 1NT (weak) Modified Cappalletti

Over opponent's 1NT (strong) Splash

Over weak twos X+Lebensohl

Over opening threes X=takeout

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦	6+, 4+♦	2NT	10-12bal, no 4 card major
	1♥♣	6+, 4+♥♣	3♣	10-12 4+♣
	1NT	6-9, no 4 card major	3♦	Splinter
	2♣	6-9, 4+♣	3♥	Splinter
	2♦	Wk	3♠	Splinter
	2♥	Wk	3NT	To play
	2♠	Wk	4 bids	
1♦	1♥♣	As above	3♣	As above
	1NT	6-9, no 4 card major	3♦	As above
	2♣	As above	3♥	As above
	2♦	As above	3♠	As above
	2♥	As above	3NT	As above
	2♠	As above	4♦	Slam try
	2NT	As above	4 Other	
1♥♣	1NT	6-9, not 4♠ over 1♥	3♣	Splinter, 6-9 or 13+
	2♣	10+HCP, 4+Clubs	3♦	Splinter, 6-9 or 13+
	2♦	10+HCP, 4+Diamonds	3♥♣	10-12 raise
	2♥♣	6-9 raise. 3+ card support	3NT	13-15 balanced 4333
	2NT	Jacoby	4♠♦	Splinter 10-12
2♣	2♦	Negative/Waiting	2♥♣	Natural, 7+points, 5+Suit
	other			
2♦	2♥	To play	3♠♦	
	2♠	To play	3♥♣	To play
	2NT	Strong enquiry	3NT	To play
2♥♣	2NT	Ogust	3NT	To play
	3♠♦	Natural forcing	4♠♦	Cue
	3♥♣	pre-emptive raise	4♥♣	To play
2NT	3♣	Puppet Stayman	4♣	Natural slam try
	3♦	Transfer to ♥	4♦	Natural slam try
	3♥	Transfer to ♠	4♥	To play
	3♠	Both minors	4♠	To play
	3NT	To play	other	4NT=quantitative raise

CONVENTIONS

Additional responses to 1NT

3♣3♦ 3C=transfer to ♦, 3♠=Slam try

3♥3♣ Slam try

4♣

4♦

4♥ To play

4♠ To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening Double=penalties

Defence to opening 2-s: Multi First double=16+, subsequent doubles are taken

RCO style 2-s as above

Other 2-s probably as above or natural

Defence to strong ♣ Natural

Lebensohl Over NT interference

Other uses After X of Wk 2's

Take out of 4 level pre-empts 4♠♦ X=takeout

4♥ X=takeout 4♣ 4NT=2+ places to play

OTHER NOTES