

BASIC RESPONSES

Jump raises - minors limit forcing other
 Jump raises - majors limit forcing other
 Jump shifts after minor opening 2♦♥♠weak
 Jump shifts after major opening 3♣♦ 11-12, 6+suit
 Responses to strong 2 suit opening Next suit: Negative
 Responses to 2NT opening (Strong) 5 card puppet stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
Signal on partner's lead: high encourage low encourage
 other
Signal on declarer's lead Count
Discards McKenney high encourage low encourage
 odd/even other
Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when?

Other Conventions

Negative free bids to 3D
 Namyats
 Crowhurst (2D any minimum)
 Herbert negatives
 Unassuming cues



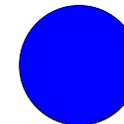
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STANDARD SYSTEM CARD

Names: Roger Curnow David Hoffman
 ABF Nos: 155985 157627
 Basic System: STANDARD
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3, 11 1♦ 3, 11 1♥ 5, 11 1♠ 5, 11
1 NT 15-18 may contain 5 card major
 2♣ Stayman: simple extended other Lavings
 transfers 2♦ Hearts 2♥ Spades 2♣ Clubs
 2 NT Diamonds other 3 bids INV
 2♣ 21-22 bal; 8 playing tricks
 2♦ 23-24 bal; Game force
 2♥ 6-10, 6+
 2♠ 6-10, 6+
 2 NT 55 minors
 3 NT Minor preempt

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

Herbert negatives 1M:2♣art FG
 1♥2♦ & 1♠2♥5-12, 3 support 1M:1NT:2♣art enquiry
 1♠2♦5-12, 5+

COMPETITIVE BIDDING

Negative doubles through 3♠ Responsive doubles through 3♣
 Jump overcalls Intermediate Unusual NT Lower suits
 1NT overcall (immediate) 15-18 (FOC) (re-opening) 15-18 (FOC)
 Immed cue of minor Spades + other
 Immed cue of major Other major + minor
 Over opponent's 1NT (weak) 2♣♥+ other ; 2♦♠+ other
 Over opponent's 1NT (strong) 2♣♥+ other ; 2♦♠+ other
 Over weak twos X + lebensohl
 Over opening threes X

BASIC RESPONSES

Jump raises - minors limit forcing other

Jump raises - majors limit forcing other

Jump shifts after minor opening Weak, 3-7, 6 card suit

Jump shifts after major opening Weak, 3-7, 6 card suit

Responses to strong 2 suit opening Control showing

Responses to 2NT opening 3H/S forcing

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other REO COUNT. Odd card = Odd No, Even card = Even No

Signal on declarer's lead REO COUNT

Discards McKenney high encourage low encourage

odd/even other

Count natural reverse REO COUNT

CONVENTIONS

4NT: Blackwood RKCB other

4♣ Gerber when?

Other Conventions

Wide range NT rebids with Crowhurst 2/3C Baron 2S in response to 1NT

Herbert Negatives in response to T/O X Long suit trial bids

DOP1 Weak jump shifts by responder

Splinters by responder Puppet Stayman

McCance trump cues



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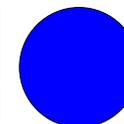
STANDARD SYSTEM CARD

Names: ROSS CRICHTON ANDREW STRUIK

ABF Nos: 155837 530476

Basic System: ACOL

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♠ 4(3), 11+ 1♦ 4, 11+ 1♥ 4, 11+ 1♣ 5, 11+

1 NT 12-14 may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ Transfer to 2H 2♥ Transfer to 2S 2♠ Baron

2 NT Transfer to 3C other 3C Transfer to 3D

2♣ 8+ PT in any suit, or 21-22, 25-26 etc Balanced

2♦ GF in any suit(s), or 23-24, 27-28 etc Balanced

2♥ Weak, 6-10, 6 card suit

2♠ Weak, 6-10, 6 card suit

2 NT 5:5 in Minors, 6-10

3 NT Minor suit preempt (Equivalent to 4C/D)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

3NT (See above)

4C/D transfers to H/S (better than 4H/S)

COMPETITIVE BIDDING

Negative doubles through 4D Responsive doubles through 4D

Jump overcalls 10-15, 6+ suit Unusual NT Michaels (about 9-15)

1NT overcall (immediate) 15-18 (re-opening) 15-18

Immed cue of minor Both Majors (about 9-15)

Immed cue of major Other Major and Minor (about 9-15)

Over opponent's 1NT (weak) All bids natural, except 2NT = Both majors

Over opponent's 1NT (strong) All bids natural, except 2NT = Both majors

Over weak twos X= T/O, with Lebensohl continuations

Over opening threes X= T/O

RESPONSES TO OPENING BIDS

| Describe strength, minimum length or specific meaning | | | |
|---|-------|----------------------------------|-------------------------------------|
| 1♣ | 1♦ | 4+ suit, 5+ HCP | 2NT 10-12 or 16+, 4+ C |
| | 1♥♣ | 4+ suit, 5+ HCP | 3♣ 8-9 HCP, 5+ (4+) Clubs |
| | 1NT | 5-9 (10) HCP, denies 4 H/S | 3♦ Splinter. Singleton (Not A or K) |
| | 2♣ | 5-8 HCP, denies 4H/S | 3♥ Splinter, As above |
| | 2♦ | 3-7, 6 card suit | 3♠ Splinter, As above |
| | 2♥ | 3-7, 6 card suit | 3NT 13-15 HCP, 4+ C |
| | 2♠ | 3-7, 6 card suit | 4 bids H/S to play |
| 1♦ | 1♥♣ | 4+ suit, 5+ HCP | 3♣ 3-7, 6 card suit |
| | 1NT | 5-9 (10), denies 4H/S | 3♦ 8-9 HCP. 4+ D |
| | 2♣ | 4+ suit, 10+ HCP | 3♥ Splinter |
| | 2♦ | 5-8 HCP, denies 4H/S | 3♠ Splinter |
| | 2♥ | 3-7, 6 card suit | 3NT 13-15, 4+ D |
| | 2♠ | 3-7, 6 card suit | 4♦ Preemptive |
| | 2NT | 10-12 or 16+, 4+ D | 4 Other To play |
| 1♥♣ | 1NT | 5-9 (10), denies primary support | 3♣ 3-7, 6 card suit |
| | 2♣ | 4+ suit, 10+ HCP | 3♦ 3-7, 6 card suit |
| | 2♦ | 4+ suit, 10+ HCP | 3♥♣ 8-9, H/S support |
| | 2♥♣ | 5-8, 3+ support | 3NT 13-15, primary support |
| | 2NT | 10-12 or 16+, primary support | 4♣♦ Splinter |
| 2♣ | 2♦ | 0 or 1, or 5+ controls | 2♥♣ 2 or 3 controls |
| | other | 2NT. 4 controls | |
| 2♦ | 2♥ | 0 or 1, or 4+ controls | 3♣♦ Not defined |
| | 2♠ | 2 controls | 3♥♣ Not defined |
| | 2NT | 3 controls | 3NT Not defined |
| 2♥♣ | 2NT | Forcing clarification (Ogust) | 3NT To play |
| | 3♣♦ | Natural, forcing | 4♣♦ Cues, agreeing H/S |
| | 3♥♣ | Preemptive | 4♥♣ To play |
| 2NT | 3♣ | To play | 4♠ Preemptive |
| | 3♦ | To play | 4♦ Preemptive |
| | 3♥ | Natural, forcing | 4♥ To Play |
| | 3♠ | Natural, forcing | 4♠ To Play |
| | 3NT | To play | other |

CONVENTIONS

Additional responses to 1NT

| | |
|------|---|
| 3♣3♦ | 3C transfer to 3D. 3D 6card suit with 2/3 top honours |
| 3♥3♠ | 6 card suit, about 10 HCP, 2/3 top honours |
| 4♣ | Transfer to H |
| 4♦ | Transfer to S |
| 4♥ | To Play |
| 4♠ | To Play |

Unusual NT: minors other suits lower 2 unbid suits
 other Modified Michaels (Minor oriented, 9-15 HCP)

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities

Defence to 3NT opening T/O X

Defence to opening 2-s: Multi Discussed at Table

RCO style 2-s Discussed at Table

Other 2-s Discussed at Table

Defence to strong ♣ Natural bidding

Lebensohl Over NT interference

Other uses In response to T/O X of OPP weak 2 bids

Take out of 4 level pre-empts 4♣♦ T/O X

4♥ X, T/O oriented 4♠ X, T/O oriented

OTHER NOTES

Wide range (15-18) 1NT rebid, with Crowhurst extensions

Herbert Negatives (next suit <8HCP) in response to T/O X

McCance trump cues

BASIC RESPONSES

Jump raises - minors limit forcing other limit

Jump raises - majors limit forcing other limit

Jump shifts after minor opening game force

Jump shifts after major opening game force

Responses to strong 2 suit opening next suit negative

Responses to 2NT opening 3 C = Baron; 3D/H/S = game force

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both

Sequence leads: Overlead all All except AK x (x)

Underlead other Ace v NT asks for unblock

Four or more with an honour 4th highest attitude

3rd/5th other

From 4 small 2nd highest other 4th highest

From 3 cards (no honour) top middle bottom

Signal on partner's lead: high encourage low encourage

other count

Signal on declarer's lead

Discards McKenney high encourage low encourage

odd/even other count

Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other 03/14

4♣ Gerber when? after 1NT and 2NT openings

Other Conventions

Texas (4C = good 4H, 4D = good 4S)

Trial bids

Splinters



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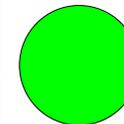
STANDARD SYSTEM CARD

Names: George D Jesner John Brockwell

ABF Nos: 155937 155081

Basic System: ACOL

Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape

1♠ 10-21, 4 cards 1♦ 10-21, 4 cards 1♥ 10-21, 4 cards 1♣ 10-21, 4 cards

1NT 12-14 (5 card major rare) may contain 5 card major

2♣ Stayman: simple extended other

transfers 2♦ no 2♥ no 2♠ no

2NT no other none

2♣ 8 playing tricks or 21-22 (25-26) balanced

2♦ Game Force or 23-24 (27-28) balanced

2♥ 4-9 hcp, 1-1.5 quick tricks, 6-card hearts

2♠ 4-9 hcp, 1-1.5 quick tricks, 6-card spades

2NT 19-20 balanced

3NT 4-level preempt in unspecified minor (usually broken suit)

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

T/O doubles 12+ hcp, no shape requirement

1NT-2NT = Baron

COMPETITIVE BIDDING

Negative doubles through not played Responsive doubles through 3 spades

Jump overcalls weak Unusual NT 6+/5+ in unbid suits, weak or strong

1NT overcall (immediate) 15-17 (re-opening) 15-17

Immed cue of minor game force

Immed cue of major game force

Over opponent's 1NT (weak) natural

Over opponent's 1NT (strong) natural

Over weak twos double for takeout

Over opening threes Fishbein (i.e. bid next for T/O, X for penalties)

RESPONSES TO OPENING BIDS

| Describe strength, minimum length or specific meaning | | | |
|---|-------|--|-------------------------------------|
| 1♣ | 1♦ | 4+ cards, 5-14 hcp | 2NT 10-12 balanced |
| | 1♥♠ | 4+ cards, 5-14 hcp | 3♣ limit |
| | 1NT | 7-9 balanced | 3♦ splinter |
| | 2♣ | limit | 3♥ splinter |
| | 2♦ | 4+ cards, >14 hcp | 3♠ splinter |
| | 2♥ | 4+ cards, >14 hcp | 3NT 13-14 balanced |
| | 2♠ | 4+ cards, >14 hcp | 4 bids 4 C = limit |
| 1♦ | 1♥♠ | 4+ cards, 5-14 hcp | 3♣ 4+ cards, >14 hcp |
| | 1NT | 6-9 hcp | 3♦ limit |
| | 2♣ | 4+ cards, 8-14 hcp | 3♥ splinter |
| | 2♦ | limit | 3♠ splinter |
| | 2♥ | 4+ cards, >14 hcp | 3NT 13-14 balanced |
| | 2♠ | 4+ cards, >14 hcp | 4♦ limit |
| | 2NT | 10-12 balanced | 4 Other to play |
| 1♥♠ | 1NT | 5-9 hcp | 3♣ 4+ cards, >14 hcp |
| | 2♣ | 4+ cards, 8-14 hcp | 3♦ 4+ cards, >14 hcp |
| | 2♦ | 4+ cards, 8-14 hcp | 3♥♠ limit |
| | 2♥♠ | limit | 3NT 13-14 balanced |
| | 2NT | 10-12 balanced | 4♣♦ 4C = splinter, 4D = bal. raise |
| 2♣ | 2♦ | negative | 2♥♠ 5+ cards positive |
| | other | 5+ cards, positive (= A.K or KQ.KQ or K.K.K.K or KQ.K.K) | |
| 2♦ | 2♥ | negative | 3♣♦ 5+ cards positive |
| | 2♠ | 5 cards, positive | 3♥♠ 3H=5+ cards pos.; 3S=solid suit |
| | 2NT | balanced positive | 3NT 2 aces balanced |
| 2♥♠ | 2NT | enquiry for fragment | 3NT to play |
| | 3♣♦ | natural, 1-round force | 4♣♦ good suit, cues follow |
| | 3♥♠ | preemptive | 4♥♠ to play |
| 2NT | 3♣ | Baron | 4♣ Gerber |
| | 3♦ | } natural game force, support | 4♦ solid suit, invites cue bids |
| | 3♥ | } with xxx, cue with Qxx or | 4♥ to play |
| | 3♠ | } better | 4♠ to play |
| | 3NT | to play | other 4NT = quantitative |

CONVENTIONS

Additional responses to 1NT

3♣3♦ natural game force

3♥3♠ natural game force

4♣ Gerber

4♦ -

4♥ to play

4♠ to play

Unusual NT: minors other suits lower 2 unbid suits
 other two suited lower suit and another

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities strength then fit

Defence to 3NT opening

Defence to opening 2-s: Multi 2NT = 15-18 balanced, X = any other good hand

anything else is natural and non-forcing

RCO style 2-s as above as far as possible

Other 2-s as above as far as possible

Defence to strong ♣ X = majors, 1NT = minors, weak jump overcalls, otherwise natural

Lebensohl Over NT interference

Other uses after t/o x of weak 2

Take out of 4 level pre-empts 4♣♦ x

4♥ 4♠

OTHER NOTES

Defence vs unusual NT: (2NT)-3C = better hearts than spades

(2NT)-3D = better spades than hearts

X = cards