

BASIC RESPONSES

Jump raises - minors limit forcing other Preemptive
 Jump raises - majors limit forcing other Preemptive
 Jump shifts after minor opening 2M = natural and weak
 Jump shifts after major opening Modified Bergen raises
 Responses to strong 2 suit opening N/A
 Responses to 2NT opening Puppet Stayman + transfers

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other A = att (rev), K = count (rev)
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
Signal on partner's lead: high encourage low encourage
 other Reverse count
Signal on declarer's lead Reverse count
Discards McKenney high encourage low encourage
 odd/even other Reverse count
Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when? Not in a blind fit

Other Conventions

5th suit forcing Splinters
 Leong transfers Grand slam force
 Cue raises Scrambling 2 NT
 Good / bad 2 NT Revolving suit preference
 Kokish relay Pivotal 2 NT in GF auction



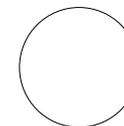
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 PO Box 397
 Fyshwick ACT 2609
 Tel: 02 6239 2265
 FAX: 02 6239 1816



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STANDARD SYSTEM CARD

Names: S. Brayshaw P. Brayshaw
 ABF Nos:
 Basic System: Kaplan - Scheinwald
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 3+♣ 11+ 1♦ 3+♦ 11+ 1♥ 5+♥ 11+ 1♠ 5+♠ 11+
1 NT 12 - 14 hcp (some good 11's) may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ to♥ 2♥ to♠ 2♠ to♣
 2 NT to♦ other 4♣ -> 4♥, 4♦ -> 2♠
 2♣ Game force or 22+ hcp flat
 2♦ 5 - 9 (10), 5+ / 4+ in♦ and♥
 2♥ 5 - 9 (10), 5+ / 4+ in♥ and♠
 2♠ 5 - 9 (10), 5+ / 4+ in♠ and♦
 2 NT 5 - 9 (10), 5+ / 5+ in♣ and♦
 3 NT 5 - 9 (10), 6+ / 5+ in♥ and♠

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

2 - level openings
 Modified Bergen raises
 Inverted minors

COMPETITIVE BIDDING

Negative doubles through 4♥ Responsive doubles through 4♥
 Jump overcalls Weak Unusual NT Lowest two unbid suits
 1NT overcall (immediate) 15 - 18 hcp (re-opening) (10) 11 - 14 hcp
 Immed cue of minor Both majors, weak or strong
 Immed cue of major Other major + minor, weak or strong
 Over opponent's 1NT (weak) Capelletti
 Over opponent's 1NT (strong) Tosdon
 Over weak twos X = T/O, Lebensohl
 Over opening threes X = T/O

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning			
1♣	1♦	4+ ♦, 6+ hcp	2NT 10+ - 11 hcp
	1♥♣	4+ ♥/♣ 6+ hcp	3♣ 5+ ♣ 6 - 9 hcp
	1NT	6 - 9 (10) hcp	3♦ GF splinter
	2♣	4+ ♣ 10+ hcp	3♥ GF splinter
	2♦	6+ ♦, 5 - 9 hcp	3♠ GF splinter
	2♥	6+ ♥, 5 - 9 hcp	3NT 12 - 14 hcp, 3 - 3 - (3 - 4)
	2♠	6+ ♠ 5 - 9 hcp	4 bids
1♦	1♥♣	4+ ♥/♣ 6+ hcp	3♣ 6+ ♦, 10 - 11 hcp
	1NT	6 - 9 (10) hcp	3♦ 4+ ♦, 6 - 9 hcp
	2♣	4+ ♣ 10+ hcp	3♥ GF splinter
	2♦	4+ ♦, 10+ hcp	3♠ GF splinter
	2♥	6+ ♥, 5 - 9 hcp	3NT 12 - 14 hcp
	2♠	6+ ♠ 5 - 9 hcp	4♦ Preemptive
	2NT	10+ - 11 hcp	4 Other
1♥♣	1NT	6 - 11 hcp, semi - forcing	3♣ 6 - 9 hcp, 4+ ♥/♣
	2♣	4+ ♣ 12+ hcp	3♦ 10 - 11 hcp, 4+ ♥/♣
	2♦	4+ ♦, 12+ hcp	3♥♣ 0 - 5 hcp, 4+ ♥/♣
	2♥♣	6 - 9 hcp, 3 ♥ / ♣	3NT 12 - 14 hcp, 4 - 3 - 3 - 3
	2NT	GF, 4+ ♥ / ♣	4♦♠ GF splinter
2♣	2♦	Negative	2♥♣ Any positive / semi - positive
	other		
2♦	2♥	To play	3♣♦
	2♠	Forcing opposite fit	3♥♣
	2NT	GI or better relay	3NT To play
2♥♣	2NT	GI or better relay	3NT To play
	3♣♦		4♣♦
	3♥♣		4♥♣
2NT	3♣	To play	4♣ Preemptive
	3♦	To play	4♦ Preemptive
	3♥	Natural, forcing	4♥ 2 ♥ losers
	3♠	Natural, forcing	4♠ 2 ♠ losers
	3NT	To play	other

CONVENTIONS

Additional responses to 1NT

3♣3♦	Weak minors / slam try in a minor
3♥3♣	3 - 1 - (5 - 4) / 1 - 3 - (5 - 4) game force +
4♣	Transfer to 4♥
4♦	Transfer to 4♠
4♥	To play
4♠	To play

Unusual NT: minors other suits lower 2 unbid suits

other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round 5th suit forcing Game force

NT Checkback Priorities Leong transfers

Defence to 3NT opening 4♣ = T/O ♣ X = T/O ♦

Defence to opening 2-s: Multi X = T/O ♠

RCO style 2-s	2♥ = T/O ♥
	X = two suits shown with ♣
	3♣ = two suits shown without ♣
Other 2-s	X = T/O weak single suited option or anchor suit

Defence to strong ♣ X = ♣ 1 level constructive, 1 NT = minors, SMEGS

Lebensohl Over NT interference Rubensohl

Other uses T/O double when at least 1 unlimited

Take out of 4 level pre-empts 4♣♦ X = T/O

4♥ X = T/O 4♠ X = convertible values

OTHER NOTES

Cue bidding is first round control first except in trump suit (A or K) and in known side suit (A or K)

2NT good raise in competition if no cue raise available

BASIC RESPONSES

Jump raises - minors limit forcing other Preemptive
 Jump raises - majors limit forcing other Preemptive
 Jump shifts after minor opening 3-6 pts, 6 card suit
 Jump shifts after major opening 3-6 pts, 6 card suit
 Responses to strong 2 suit opening 2D weak or waiting
 Responses to 2NT opening 5 card stayman

PLAY CONVENTIONS

'NT' Versus Notrump 'S' Versus Suit = Both
 Sequence leads: Overlead all All except AK x (x)
 Underlead other
 Four or more with an honour 4th highest attitude
 3rd/5th other
 From 4 small 2nd highest other
 From 3 cards (no honour) top middle bottom
Signal on partner's lead: high encourage low encourage
 other
Signal on declarer's lead
Discards McKenney high encourage low encourage
 odd/even other
Count natural reverse

CONVENTIONS

4NT: Blackwood RKCB other
 4♣ Gerber when? Over 1NT or 2NT opening

Other Conventions



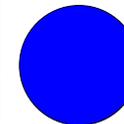
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 FAX: 02 6239 1816



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STANDARD SYSTEM CARD

Names: Oliver Mailes Johnathon Pynt
 ABF Nos: 546585 593362
 Basic System: Acol with 5 card majors
 Classification: Green Blue Red Yellow



OPENING BIDS

Describe strength, minimum length, or specific meaning Canape
 1♣ 11+, 3+ 1♦ 11+, 3+ 1♥ 11+, 5+ 1♠ 11+, 5+
1 NT 12-14 may contain 5 card major
 2♣ Stayman: simple extended other
 transfers 2♦ ->♥ 2♥ ->♠ 2♣ ->♠
 2 NT ->♦ other
 2♣ 23+ pts or Game Force in Hand or 19+ with a 6 card major
 2♦ 6-9 pts, 6 Diamonds
 2♥ 6-9 pts, 6 Hearts
 2♠ 6-9 pts, 6 Spades
 2 NT 21-22 Balanced, may contain a 5 card major
 3 NT Gambling

PRE-ALERTS: CALLS THAT MAY HAVE UNEXPECTED MEANING/S OR REQUIRE SPECIAL DEFENCE

COMPETITIVE BIDDING

Negative doubles through 3S Responsive doubles through
 Jump overcalls Weak Unusual NT 2 lowest unbid suits, 0-9 or 15+
 1NT overcall (immediate) 15-18 (re-opening) 11-14
 Immed cue of minor Both majors, 5/5, 0-9 or 15+
 Immed cue of major Other major and a minor, 5/5, 0-9 or 15+
 Over opponent's 1NT (weak) Pottage
 Over opponent's 1NT (strong) DONT
 Over weak twos X: takeout, 2NT 16-18
 Over opening threes X: takeout, 3NT to play

RESPONSES TO OPENING BIDS

Describe strength, minimum length or specific meaning

1♣	1♦ 6+ pts, 4+♦	2NT 6-9 pts, 5♣	
	1♥♣ 6+ pts, 4+♥♣	3♣ 0-5 pts, 5♣	
	1NT 6-9 pts, <4♥♣	3♦ Splinter	
	2♣ 10+ pts, 4+♣ <4♥♣	3♥ Splinter	
	2♦ 0-5 pts, 6+♦	3♠ Splinter	
	2♥ 0-5 pts, 6+♥	3NT To play	
	2♠ 0-5 pts, 6+♠	4 bids To play	
1♦	1♥♣ 6+ pts, 4+♥♣	3♣ 0-5 pts, 6+♣	
	1NT 6-9 pts, <4♥♣	3♦ 0-5 pts, 5♦	
	2♣ 10+ pts, 4+♣	3♥ Splinter	
	2♦ 10+ pts, 4+♦ <4♥♣	3♠ Splinter	
	2♥ 0-5 pts, 6+♥	3NT To Play	
	2♠ 0-6 pts, 6+♠	4♦ To Play	
	2NT 6-9 pts, 5♦	4 Other To Play	
1♥♣	1NT 6-9 pts	3♣ 0-5 pts, 6+♣	
	2♣ 10+ pts, 4+♣	3♦ 0-5 pts, 6+♦	
	2♦ 10+ pts, 4+♦	3♥♣ 0-8 pts, 4♥♣	
	2♥♣ 6-9 pts, 3♥♣	3NT To Play	
	2NT Game force raise	4♣♦ Splinter	
2♣	2♦ Weak or waiting	2♥♣ 8+, natural	
	other		
2♦	2♥ Natural	3♣♦ Natural	
	2♠ Natural	3♥♣ Natural	
	2NT Invitational to 3NT	3NT To play	
2♥♣	2NT OGUST	3NT To Play	
	3♣♦ Natural	4♣♦ Splinter	
	3♥♣ Natural	4♥♣ To Play	
2NT	3♣ 5 card stayman	4♣ Gerber	
	3♦ Transfer to ♥	4♦	
	3♥ Transfer to ♠	4♥ To Play	
	3♠ 4♥5♠	4♠ To Play	
	3NT To Play	other	

CONVENTIONS

Additional responses to 1NT

3♣3♦ Slam try in suit

3♥3♠ Slam try in suit

4♣ Gerber

4♦

4♥ To Play

4♠ To Play

Unusual NT: minors other suits lower 2 unbid suits
 other

Other slam bidding Cue Bids Asking Bids

4th Suit Forcing One round Game force

NT Checkback Priorities Up the line

Defence to 3NT opening

Defence to opening 2-s: Multi

RCO style 2-s 3♣ two suiter w/o ♣ X, two suiter with ♣

Same type as opening

Other 2-s

Defence to strong ♣

Lebensohl Over NT interference Rubensohl

Other uses

Take out of 4 level pre-empts 4♣♦ X takeout

4♥ X takeout 4♠ X optional

OTHER NOTES